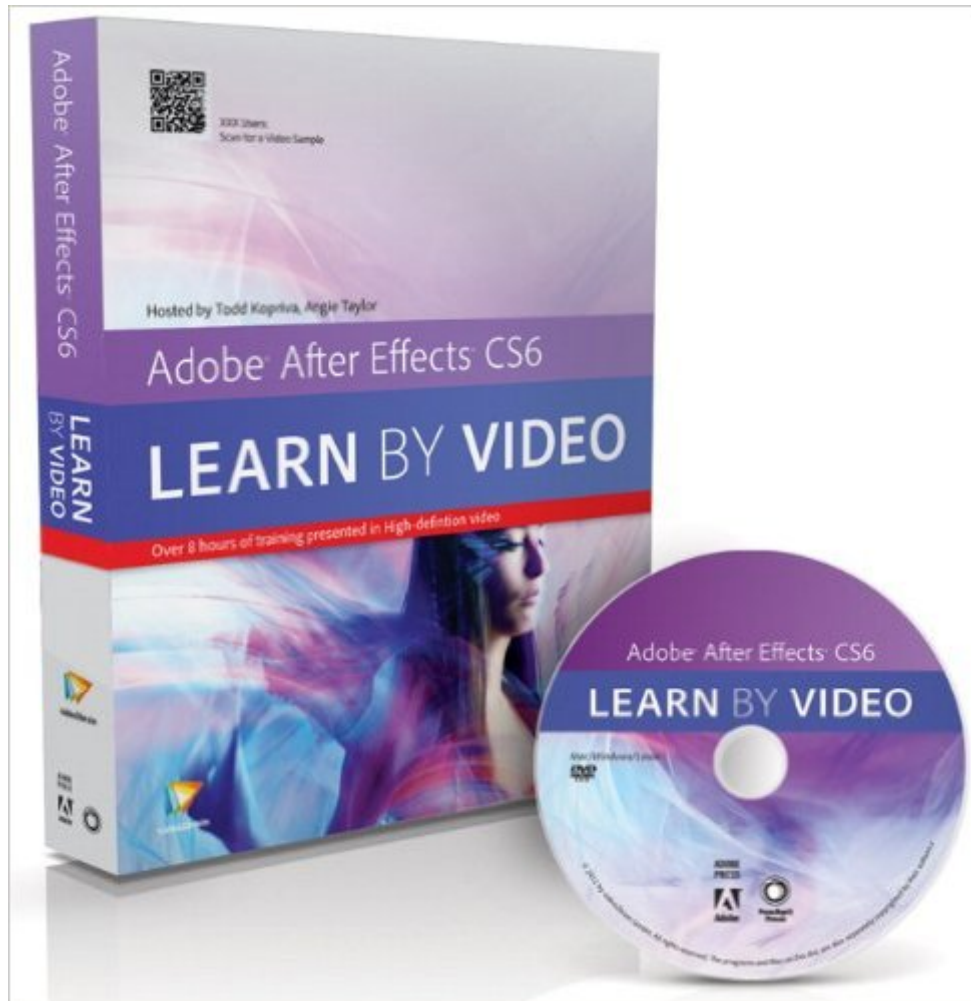


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# Adobe After Effects CS6: Learn By Video



## Synopsis

This innovative product from Adobe Press and video2brain combines interactive video and a full-color printed reference to teach the fundamentals of Adobe After Effects CS6. Experienced instructors Todd Kopriva and Angie Taylor present 10 hours of high quality HD video, complete with lesson files, assessment quizzes and review materials. The video is wrapped in a unique interface that allows the viewer to jump to any topic and also bookmark individual sections for later review. The unique Watch-and-Work mode shrinks the video into a small window to allow the student to work alongside in After Effects. Project files used in the lessons are included on the disc so viewers can practice what they've learned, and interactive review questions help reinforce freshly gained knowledge. The DVD-ROM is bundled with a printed book that provides supplemental material to enhance the video training. This course will not only show you the basics of After Effects, it also teaches you what you'll need to know to take your skills to the next level. The presenters will give you an overview of the workflow and the user interface, and then you will learn how to bring assets into After Effects. They'll explain how to configure After Effects for optimum performance, focusing on the global performance cache and persistent disk cache features added in After Effects CS6. You'll learn a range of compositing features, including the new variable-width masks and 3D camera tracker features introduced in After Effects CS6, as well as basic masking and color keying. You will discover how to troubleshoot and avoid common problems, and then how to create finished movie files.

## Book Information

Series: Learn by Video

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## Customer Reviews

I get many emails asking for the best way to begin learning a new software such as After Effects. My first suggestion is to start with a training video for the software of your choice. This is especially true for a robust and complex software such as After Effects CS6. I found After Effects to be intimidating in spite of my strong Adobe Flash background but the Adobe After Effects CS6 Learn by Video training course from video2brain gave me a good solid base upon which to build. The authors Todd Kopriva and Angie Taylor share the instruction with Kopriva covering the technical aspects of the software and Taylor covering the creative. The authors start with a short history of the After Effects software leading to what's new in version CS6. With a panel-by-panel tour of the user interface, you are introduced to the basic project workflow and terminology. Next, you learn what makes up a basic composition and how to build your own comps from scratch. You first learn how to create a line of text with the Character panel and a block of text with the Paragraph panel and then move on to using shape layers for creating simple and complex vector shapes. The fun really starts with the Effects and Presets panel. You will learn how to apply a Keylight effect to turn the original background transparent. Then you create a new solid which will be your new background to which you can add effects such as the CC Mr. Mercury effect. Not all comps are built from scratch. You learn how to import assets such as movies, stills, image sequences and audio. Also introduced is how to manage and organize the various assets for your comp. Of course, you will need to know the options for importing Photoshop, Illustrator, After Effects, Premiere Pro and Final Cut Pro files.

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